Toward a theory of multi-objective learning





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Motivating example: self-driving car



Goal: train a model for a self-driving car.

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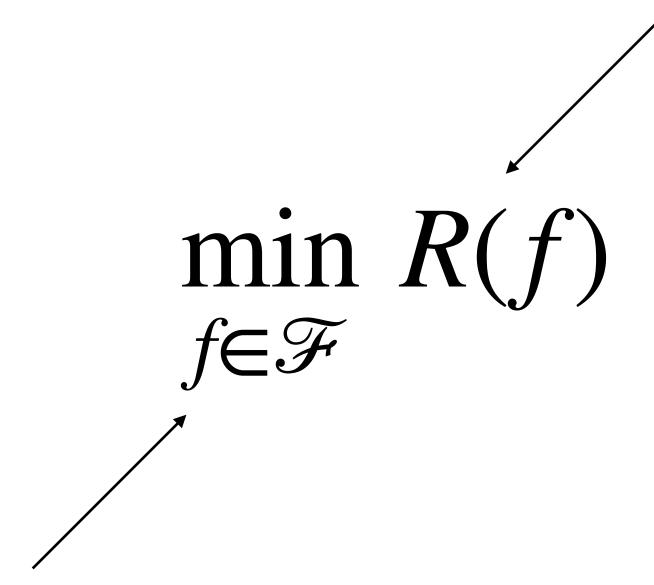
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R(f) measures the **population risk** of the model f

"This is the expected fuel efficiency of f on highways."

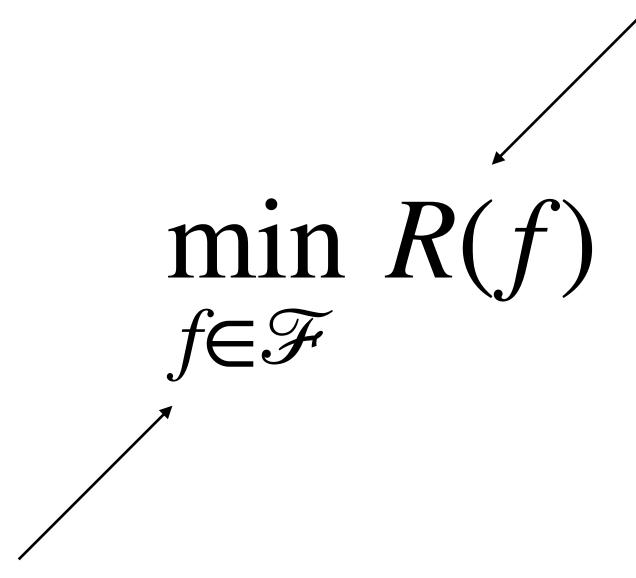


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The learning problem

Directly optimizing R is not possible since we only have sample access to it.

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What we might care about:

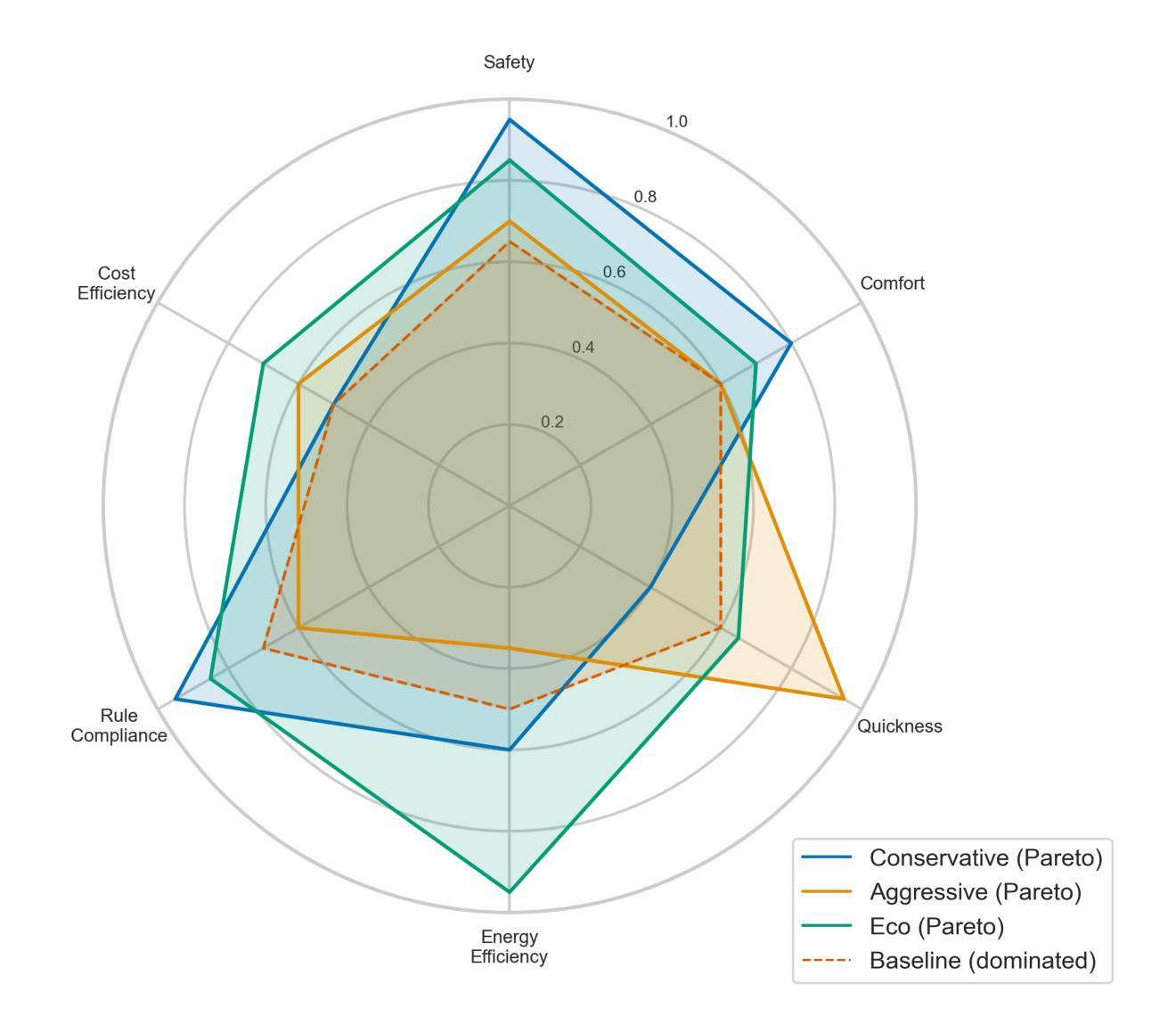
- Safety
- Efficiency
- Comfort
- [many more]

Multi-objective risk minimization

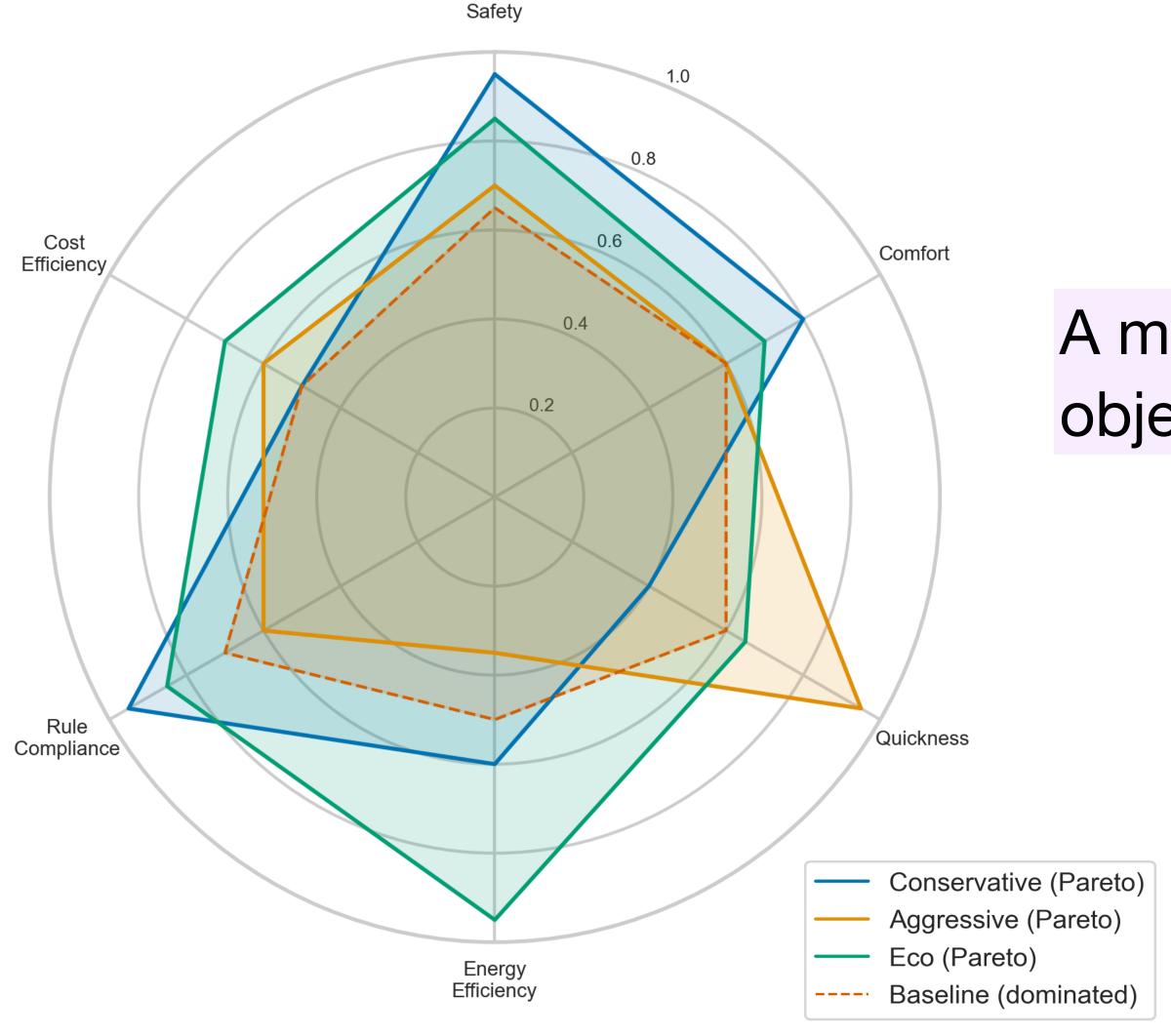
$$\min_{f \in \mathscr{F}} \mathbf{R}(f) \equiv \left(R_1(f), \dots, R_K(f) \right)$$

Now, we care about many types of risks $\mathbf{R}(f)$.

Solution concept: Pareto optimality

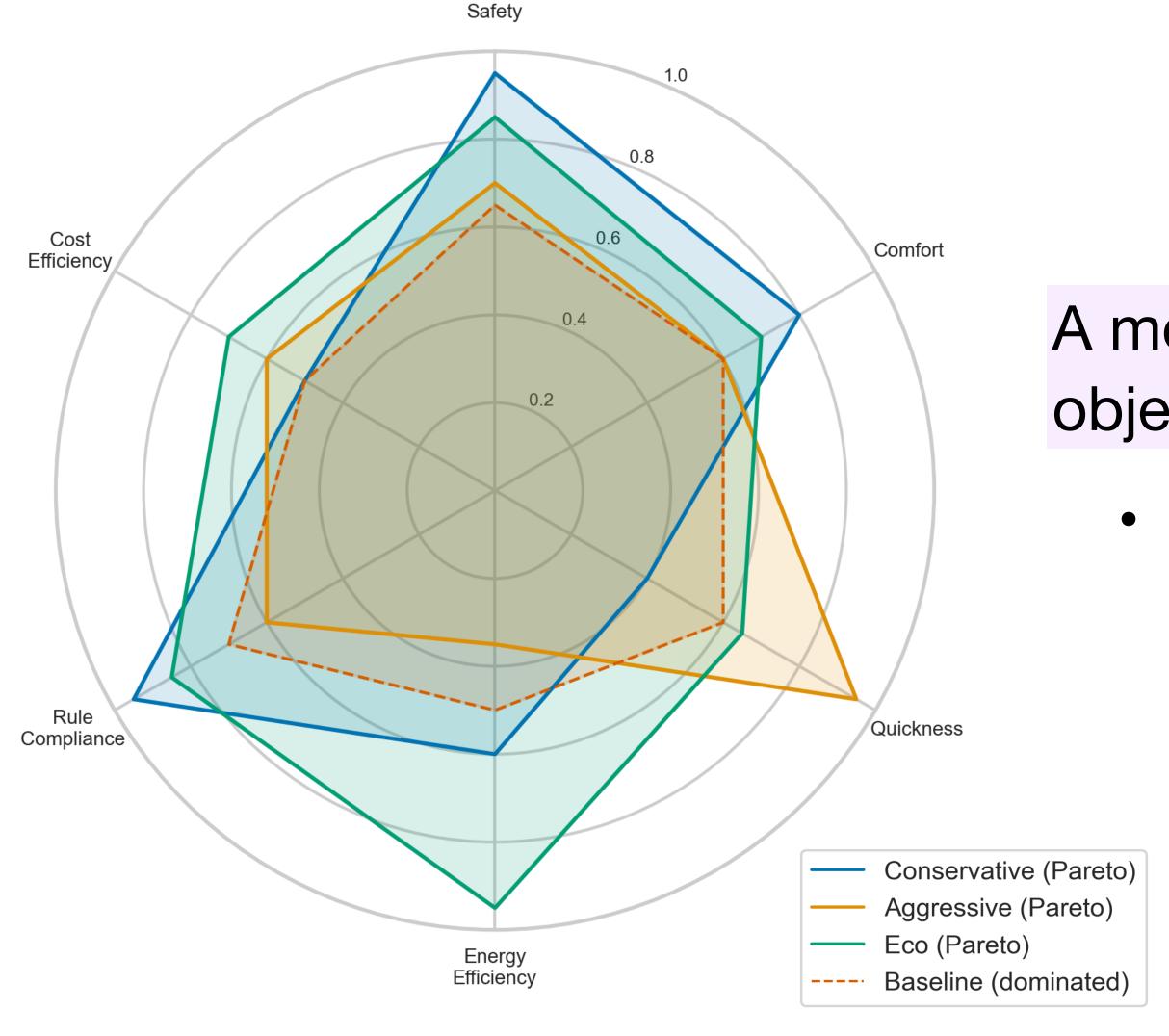


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• The specific type of *trade-off* is not usually known beforehand.

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$$R_k(f) = \mathbb{E}_{P_k} \left[\mathcal{C}_k \big(y, f(x) \big) \right]$$

• f_k^{\star} is the Bayes-optimal model minimizing R_k

Theorem. Let \mathcal{F} be a model class. To ε -learn all Pareto optimal models, we need:

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Problem: loss functions such as the zero-one loss can be "uninformative".

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Importantly, the label sample complexity does not the complexity of the joint class \mathcal{F} in which the good trade-offs are possible.

Takeaways

- Multi-objective learning (MOL) problems are ubiquitous in practice.
- Learning good trade-offs can be much harder than solving the individual tasks.
- Structure in loss/feedback important for efficient multi-objective generalization.

Thanks!

On the sample complexity of semi-supervised multi-objective learning

https://arxiv.org/abs/2508.17152